Level 4/5 Group 1 Meeting Minutes

Date: 8th March 2017

Time: 1:00pm

Attendees: James Pyke, Benjamin Attebery, Matt Lummis

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Discussion:

● Discussion of current project where we are, and where we are heading.

● Each member was given the task of the week.

● Group gave feedback on previous presentation.

● The game progressed quickly after the them was settled.

● James will be focusing on recoil and aiming mechanics as a primary focus still.

Tasks moving forward:

James Pyke – Try to refine and implement recoil and knockback as well as joystick controls.

Benjamin Attebery – Develop on characters, themes etc.

Matt Lummis - Work on Player mechanics and additional art based on the theme.